

LEWISBURG LITTLE LEAGUE 2007 – Rules Notes and Approved Exceptions

General rules notes (new, or may need reinforcement/clarification)

1. In baseball, pitch counts are now used to determine how long a pitcher may stay in the game, and how much rest is required between outings. See Regulation VI for details. Note that there is no longer a limit on how many pitchers (general, or of certain age), that can be used in a game.
2. All players serving as catcher *during infield/outfield practice, and pitcher warm-up* must wear a mask, dangling throat protector, and helmet.
3. Managers and coaches may not act as catchers to warm up pitchers between innings or before the game, including in the bull-pen.
4. Hockey-style masks worn by catchers must still use a properly attached dangling throat protector.
5. In major division and below, there is no on-deck position, and *no player should be handling a bat*, either inside, outside, or behind the dugout, until it is his/her turn to bat.

Additions/exceptions for MINOR LEAGUE for Lewisburg and Division 13 interleague regular season play

1. Continuous batting order (all players present included in batting order).
2. One base allowed per steal attempt (if a player successfully steals a base or advances on a passed ball, any further action regarding that runner before the next pitch – including advance to another base or being put out while trying to further advance – shall not be allowed and the runner will be placed back on the first successfully stolen base.)
In softball only, players cannot steal home.
3. Infield fly rule enforced, and bunting allowed, as per rulebook.
4. Inning run limits: 4 per inning (*baseball*); 5 per inning (*softball*). No limit in final inning of game (see # 5 below).
5. Game time limit. No new inning may start 1:45 past the game start time. In potentially shortened games, umpire and managers (final decision with umpire) will take into account darkness and time limit to announce "final inning" in the top of such inning, for purposes of disregarding the inning run limit. If no unlimited run final inning is played and time limit is reached, game will end without an unlimited run inning.
- (6. Not adopted by Lewisburg, but on books for interleague, so you may see it: If pitcher walks bases loaded, an offensive team coach will pitch until a base opens up.)

Addition for MAJOR LEAGUE for play between Lewisburg teams

1. Continuous batting order (all players present included in batting order).